

FACULTY OF COMPUTER AND MATHEMATICAL SCIENCES

PROGRAM NAME	PROGRAM EDUCATIONAL OBJECTIVES	PROGRAM LEARNING OUTCOMES
<p>CS246 – BACHELOR OF INFORMATION TECHNOLOGY (HONS.) INFORMATION SYSTEMS ENGINEERING</p>	<p>PEO1: Graduates who can obtain creative and innovative solutions to computing problems and provide quality services to computing related industries.</p> <p>PEO2: Graduates who can demonstrate entrepreneurship skills.</p> <p>PEO3: Graduates who can act professionally and ethically as a leader as well as team player.</p> <p>PEO4: Graduates who can pursue successful career and professional development.</p>	<p>PLO1: Ability to demonstrate the understanding of essential facts, concepts, principles, and theories relating to Information Systems.</p> <p>PLO2: Ability to engineer the state-of-the-art enterprise systems solutions.</p> <p>PLO3: Ability to manage projects using appropriate information systems engineering methodologies.</p> <p>PLO4: Ability to communicate ideas effectively in written and oral form.</p> <p>PLO5: Ability to work independently or in a team on projects.</p> <p>PLO6: Ability to appreciate ethical standards and practices in professional work.</p> <p>PLO7: Ability to apply knowledge in decision making for life-long learning.</p> <p>PLO8: Ability to apply process management and entrepreneurship skills.</p> <p>PLO9: Ability to demonstrate leadership skills.</p>